

# 2019-2020 TTC Catalog

## Commercial Graphics - Animation

### Associate in Applied Science in Commercial Graphics

#### Animation Career Path

#### 72 Credit Hours

The Animation program provides training in animation, modeling, character rigging, texture painting, camera tracking, compositing and other artistry skills necessary for working in the electronic arts industry. Students will build a knowledge base necessary for creating work for special effects productions within the defense, education, game, commercial and film industries.

Students can earn only one Commercial Graphics degree in a single career path.

#### General Education Core Requirements

ART 101 Art History and Appreciation 3

ART 105 Film as Art 3

or

ART 210 History of Graphic Design 3

ENG 101 English Composition I 3

REQ SSC            Select from            3  
[Behavioral/Social  
Sciences](#)

REQ MAT            Select from            3  
[Mathematics/  
Natural Sciences](#)

Total: 15

#### Major Requirements

ART 111 Basic Drawing I 3

ARV 121 Design 3

ARV 123 Composition and Color 3

ARV 125 Drawing for Animators 3

or

FLM 230 Animation Production 3

ARV 136 Motion Graphics I 3

ARV 217 Computer Imagery 3

ARV 279 Portfolio Preparation 3

ARV 280 Visual Arts Exit Portfolio 3

MAP 110 Editing I 3

MAP 190 Introduction to Animation 3

MAP 191 3D Modeling 3

MAP 192 Character Animation 3

MAP 193 Animation Workflow 3  
MAP 194 Gaming Animation 3  
MAP 195 Visual Effects 3  
MAP 198 Animation Projects I 3  
MAP 298 Animation Projects II 3

Total: 51

### **Electives**

Select two courses from the following Animation Electives.

ART 211 Introduction to Painting 3  
ARV 164 Digital Print Production 3  
ARV 191 Media Arts Study Abroad 3  
ARV 192 Special Topics in Media Arts I 1  
ARV 193 Special Topics in Media Arts II 1  
ARV 194 Special Topics in Media Arts III 1  
ARV 205 Graphic Illustration 3  
ARV 227 Website Design I 3  
ARV 230 Visual Arts Business Procedures 3  
ARV 264 Special Projects in Graphic Arts 3  
ARV 275 Aerial Photography 3  
CGC 106 Typography I 3  
CGC 110 Electronic Publishing 3  
CWE Cooperative Work Experience \*  
EGT 151 Introduction to CAD 3  
MAP 101 Audio Techniques I 3  
MAP 120 Image Production I 3  
MAP 126 Media Arts Photography 3  
MAP 130 Lighting Fundamentals 3

Total: 6

### **Admission Requirements**

Admission into this program requires proof of high school graduation (or GED) and qualifying scores on SAT, ACT or the TTC placement test.