

# 2004 - 2006 Commercial Graphics Associate Degree Tracking Sheet • Digital Media Career Path

Student Name: \_\_\_\_\_

Student ID: \_\_\_\_\_

## General Education Requirements

- \_\_\_\_\_ **CPT 101** Introduction to Computers or
- \_\_\_\_\_ **CPT 102** Basic Computer Concepts
- \_\_\_\_\_ **ENG 101** English Composition I  
*(Need appropriate test scores.)*
- \_\_\_\_\_ **MAT 155** Contemporary Mathematics  
*(Need appropriate test scores.)*  
*(May substitute MAT 110 College Algebra or*  
*MAT 120 Probability and Statistics)*
- \_\_\_\_\_ **SPC 205** Public Speaking  
*(Need appropriate test scores.)*

## Humanities/Fine Art Electives

*(Choose one course from the following list.)*

- \_\_\_\_\_ **ART 101** Art History and Appreciation
- \_\_\_\_\_ **ART 105** Film as Art *(Pre-req.: ENG 100)*
- \_\_\_\_\_ **ART 107** History of Early Western Art
- \_\_\_\_\_ **ART 108** History of Western Art
- \_\_\_\_\_ **ENG 201** American Literature I *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 202** American Literature II *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 205** English Literature I *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 206** English Literature II *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 208** World Literature I *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 209** World Literature II *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 214** Fiction *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 218** Drama *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **ENG 222** Poetry *(Pre-req.: ENG 102)*
- \_\_\_\_\_ **HIS 101** Western Civilization to 1689
- \_\_\_\_\_ **HIS 102** Western Civilization Post 1689
- \_\_\_\_\_ **HIS 104** World History I
- \_\_\_\_\_ **HIS 105** World History II
- \_\_\_\_\_ **HIS 130** African-American History to 1877
- \_\_\_\_\_ **HIS 131** African-American History, 1877 to Present
- \_\_\_\_\_ **HIS 201** American History: Discovery to 1877
- \_\_\_\_\_ **HIS 202** American History: 1877 to Present
- \_\_\_\_\_ **HSS 201** Issues in Humanities
- \_\_\_\_\_ **IDS 201** Leadership Development
- \_\_\_\_\_ **MUS 105** Music Appreciation
- \_\_\_\_\_ **PHI 101** Introduction to Philosophy
- \_\_\_\_\_ **PHI 110** Ethics
- \_\_\_\_\_ **THE 101** Theater *(ENG 100/C)*

## Behavioral/Social Sciences Electives

*(Choose one course from the following list.)*

- \_\_\_\_\_ **ANT 101** General Anthropology
- \_\_\_\_\_ **ECO 210** Macroeconomics *(pre-req. MAT155, MAT101 or app. test scores)*
- \_\_\_\_\_ **ECO 211** Microeconomics *(pre-req. ECO210)*
- \_\_\_\_\_ **GEO 102** World Geography
- \_\_\_\_\_ **PSC 201** American Government
- \_\_\_\_\_ **PSC 215** State and Local Government
- \_\_\_\_\_ **PSC 220** Introduction to International Relations
- \_\_\_\_\_ **PSY 110** Applied Psychology
- \_\_\_\_\_ **PSY 201** General Psychology
- \_\_\_\_\_ **PSY 203** Human Growth and Development
- \_\_\_\_\_ **PSY 212** Abnormal Psychology *(pre-req. PSY201)*
- \_\_\_\_\_ **SOC 101** Introduction to Sociology
- \_\_\_\_\_ **SOC 102** Marriage and the Family
- \_\_\_\_\_ **SOC 205** Social Problems
- \_\_\_\_\_ **SOC 210** Juvenile Delinquency
- \_\_\_\_\_ **SOC 230** Introduction to Gerontology

## Digital Media Course Requirements

*(45 Semester Credit Hours)*

- \_\_\_\_\_ **ARV 110** Computer Graphics I
- \_\_\_\_\_ **ARV 161** Visual Communications Media
- \_\_\_\_\_ **ARV 217** Computer Imagery I  
*(Pre-requisite: Windows GUI)*
- \_\_\_\_\_ **ARV 212** Digital Photography  
*(Pre-requisite: ARV 217\*)*
- \_\_\_\_\_ **ARV 219** Multimedia Techniques  
*(Pre- or Co-requisite: CPT 101\*/102\* or ARV 110\*)*
- \_\_\_\_\_ **ARV 220** Multimedia Presentations  
*(Pre-requisite: ARV 219\*)*
- \_\_\_\_\_ **ARV 221** Interactive Media Design
- \_\_\_\_\_ **ARV 222** Computer Animation  
*(Pre-requisite: ARV 110\* & ARV 217\*)*
- \_\_\_\_\_ **ARV 223** 3D Animation I  
*(Pre-requisite: ARV 110\* or EGT 151\*)*
- \_\_\_\_\_ **ARV 226** Digital Video Production  
*(Pre-requisite: ARV 110\*)*
- \_\_\_\_\_ **ARV 227** Web Site Design I  
*(Pre-requisite: ARV 110\* or CPT 101\*/102\* or dept. approval)*
- \_\_\_\_\_ **ARV 229** Advanced Multimedia *(Pre-requisites: ARV 110\*)*
- \_\_\_\_\_ **ARV 252** Visual Concepts
- \_\_\_\_\_ **ARV 280** Visual Arts Exit Portfolio *(Pre-requisites: 24*  
*semester credit hours in ARV and/or CGC courses; the course*  
*should be taken in the last semester.)*
- \_\_\_\_\_ **CGC 106** Typography I  
*(Pre-requisites: ARV 110\* & ARV 252\*)*

## Technical Digital Media Electives

*(6 Semester Credit Hours/2 courses)*

- \_\_\_\_\_ **ARV 124** Sequential Drawing I
- \_\_\_\_\_ **ARV 210** Computer Graphics II *(Pre-req.: ARV 110\* or*  
*dept. approval)*
- \_\_\_\_\_ **ARV 224** 3D Animation II *(Pre-requisite: ARV 223\*)*
- \_\_\_\_\_ **ARV 225** Advanced Computer Animation *(Pre-req.:*  
*ARV 222\*)*
- \_\_\_\_\_ **ARV 228** Web Site Design II *(Pre-requisite: ARV 227\*)*
- \_\_\_\_\_ **ARV 230** Visual Arts Business Procedures  
*(Pre-req.: ARV 161\*)*
- \_\_\_\_\_ **ARV 263** Special Projects in Computer Animation
- \_\_\_\_\_ **CWE** Co-Op Work Experience *(5 hours = 1 credit)*

\* = with a minimum grade of C

**Commercial Graphics Associate Degree**  
**Digital Media Career Path**

*(69 Semester Credit Hours)*

**Recommended Sequence of Courses**

**First Semester - Fall (15 Credit Hours)**

- \_\_\_\_\_ **ARV 110** Computer Graphics I
- \_\_\_\_\_ **ARV 161** Visual Communications Media
- \_\_\_\_\_ **ARV 221** Interactive Media Design
- \_\_\_\_\_ **ARV 252** Visual Concepts
- \_\_\_\_\_ **CPT 101** Introduction to Computers  
or
- \_\_\_\_\_ **CPT102** Basic Computer Concepts

**Second Semester - Spring (15 Credit Hours)**

- \_\_\_\_\_ **ARV 217** Computer Imagery I  
*(Pre-requisite: Windows GUI)*
- \_\_\_\_\_ **ARV 219** Multimedia Techniques  
*(Pre- or Co- requisite: ARV 110\* or CPT 101\*/102\*)*
- \_\_\_\_\_ **ARV 227** Web Site Design I  
*(Pre-requisite: ARV 110\* or CPT 101\*/102\* or dept. approval)*
- \_\_\_\_\_ **CGC106** Typography I  
*(Pre-requisites: ARV 110\* & ARV252\*)*
- \_\_\_\_\_ **ENG101** English Composition I  
*(Need appropriate test scores.)*

**Third Semester - Summer (12 Credit Hours)**

- \_\_\_\_\_ **ARV 212** Digital Photography  
*(Pre-requisite: ARV217\*)*
- \_\_\_\_\_ **ARV 220** Multimedia Presentations  
*(Pre-requisite: ARV219\*)*
- \_\_\_\_\_ **ARV 222** Computer Animation  
*(Pre-requisite: ARV 110\* & ARV217\*)*
- \_\_\_\_\_ **SPC 205** Public Speaking  
*(Need appropriate test scores.)*

**Fourth Semester - Fall (15 Credit Hours)**

- \_\_\_\_\_ **ARV 223** 3D Animation I  
*(Pre-requisite: ARV 110\* or EGT 151\*)*
- \_\_\_\_\_ **ARV 226** Digital Video Production  
*(Pre-requisite: ARV 110\*)*
- \_\_\_\_\_ **ARV 229** Advanced Multimedia  
*(Pre-requisites: ARV 110\*)*
- \_\_\_\_\_ **Social Science Elective**
- \_\_\_\_\_ **Technical Digital Media Elective**

**Fifth Semester - Spring (12 Credit Hours)**

- \_\_\_\_\_ **ARV 280** Visual Arts Exit Portfolio  
*(Pre-requisites: 24 semester credit hours in ARV and/or CGC courses; the course should be taken in the last semester.)*
- \_\_\_\_\_ **Humanities Fine Art Elective**
- \_\_\_\_\_ **Technical Digital Media Elective**
- \_\_\_\_\_ **MAT 155** Contemporary Mathematics  
*(Need appropriate test scores.)*  
*(May substitute MAT 110 College Algebra or MAT 120 Probability and Statistics)*

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